**Experiment no- 09**

Name: Suraj P. Patil

Roll No: 3034

URN: 20131086

Class: TY(A)

Batch: T-2

**Title:**

*Draw State chart Diagram.*

A statechart diagram is a type of UML diagram that models the behavior of a system or software application. In the case of YouTube, a statechart diagram could model the different states and transitions that a user can experience while interacting with the platform.

Here are some possible states and transitions that could be included in a statechart diagram for YouTube:

A statechart diagram is a type of behavioral diagram in Object-Oriented Modeling and Design (OOMD) that depicts the various states and transitions that an object can undergo during its lifetime. It is a visual representation of a state machine, which is a mathematical model that describes the behavior of an object in terms of its states, events, and actions.

In OOMD, a statechart diagram is used to model the behavior of an object or system over time, including the different states that it can be in and the events that cause it to transition between those states. The states in a statechart diagram represent the different conditions that an object can be in at any given time, while the transitions represent the movement of an object from one state to another in response to an event.

Statechart diagrams can be used to model a wide range of systems, from simple software programs to complex physical systems. They are particularly useful for modeling systems that exhibit complex behavior or have multiple states, such as control systems, communication protocols, or user interfaces.

In addition to states and transitions, statechart diagrams can also include actions, which represent the effects of an event on an object's state or behavior. Actions can be used to model the behavior of an object during a state transition or in response to a specific event.

Overall, statechart diagrams are a powerful tool for modeling the behavior of complex systems and can be used to help design, analyze, and test software and other systems in a variety of domains.

1. Initial State: This would represent the starting point of the user's interaction with the platform.
2. Logged Out: This state would represent a user who has not yet logged into their account or created a new account.
3. Logged In: This state would represent a user who has successfully logged into their account.
4. Viewing Videos: This state would represent a user who is actively watching videos on the platform.
5. Searching for Videos: This state would represent a user who is using the search functionality to find videos on the platform.
6. Uploading Videos: This state would represent a user who is uploading a new video to the platform.
7. Editing Videos: This state would represent a user who is editing an existing video on the platform.
8. Creating Playlists: This state would represent a user who is creating a new playlist of videos on the platform.
9. Sharing Videos: This state would represent a user who is sharing a video with others through social media or email.

Transitions between these states could include actions such as logging in or out, starting or stopping a video, uploading a new video, searching for videos, and creating or editing playlists.

Overall, a statechart diagram for YouTube could help to visualize the different states and transitions that a user can experience while interacting with the platform, which can be useful for understanding the overall behavior of the system.

**Below is the statechart diagram for YouTube.**

